

# MODERN MYTHOLOGY

## THE SUPERPUNK ROLEPLAYING GAME

Character Name	LUCINDA NIGHTBANE
Metonym	PRINCESS LUCINDA
Origin/Variant	SUPERNATURAL (MAGI)
Power Level	MYTHIC (50 POINTS)
Pantheon	THE IMPERIAL FAMILY
Lifestyle/Wealth	GENTRY/4
Secret ID	0
Contacts	PRINCESS MILLICENT, ALLIES

<b>ORIGIN</b>
SUPERNATURAL
<b>Variant</b>
MAGI
<b>Abilities/Bonuses</b>
1 FREE ABILITY
MAGIC DAMAGE
+1 RESIST MAGIC, FREE RANK OF MYSTICISM / CRYPTOZOLOGY.
2 RANKS CASTING. +1 POWER MAY PURCHASE MAGIC ABILITY



### ATTRIBUTES

Body	D4+1	Reflex	8	Life Points	10
Mind	D10	Actions	1	Power Points	20
Senses	D6+1	Armor	0		
Will	D8+1	Will Power	12		
Social	D8+1	Resist Magic	13		
Power	D10				

### SKILLS

Skill	Rank
BARGAIN	D10+5
BASICS	D10+8
CASTING	D10+7
CHARM	D10+5
COMPUTER	D10+4
CRYPTOZOLOGY	D10+7
ENCHANTMENT	D10+7
ETIQUETTE- IMPERIAL	D10+8
FLYING	D10+5
HISTORY (IMPERIAL)	D10+5/7
INSTRUMENT (PIANO)	D8+3/5
INVESTIGATE	D8+6
LANGUAGE	D10+5
MYSTICISM	D10+10
POTION	D10+7
SCARE	D10+8
SCIENCE	D10+7
TACTICS	D10+5

### ABILITIES

Ability	Rank	PP
HYPER INTELLECT	3	0
IMMORTALITY	2	0
LIFT- WEAPONIZED	3	1-2
MAGIC (SILENT, -1 PP, POWER WORD)		-1
ALTERATION (-1PP)	7	1-5
CONJURATION	4	1-3
CURSES	4	1-3
MENTALISM	4	1-3
NECROMANCY	4	1-3
OFFENSE	4	1-3
PROTECTION	3	1-3
TIME AND SPACE	3	1-3
SUMMONING -CONTROL	5	1-3
WARD (OPP)	4	0

### TRAITS

Personality	Bonus
DYNAMIC	GRANT +1 WILL
PRICKLY	+1 VS. SOC-RES
WICKED	+1 WICKED ACTS

### Talent/Heritage

**HIGHBLOOD:** 1 SOCIAL, +1 POWER 2 RANKS IN BARGAIN BASICS, CHARM ETIQUETTE AND TACTICS. 1 RANK IN IMMORTALITY. 1 RANK OF THE MAGIC TYPE.

**WITCH:** +1 SOCIAL DIE, 2 RANKS IN TWO SOCIAL SKILLS. 2 RANKS IN ETIQUETTE (WITCH), FREE RANK OF LANGUAGE (WHYCK) 1 RANK OF IMMORTALITY. NATURAL TELEKINESIS

Negatives	Minus
ATTITUDE: ARROGANT	-1
ATTITUDE: ZAP-HAPPY	-1
BANE: COLD IRON	-2
WANTED: JUSTICARS	-2
WANTED: EMPIRE ENEMIES	-2

### EQUIPMENT

Armor	A.R.	L.P.
SKULL BROACH	10	25

SMALL, MINUS TO DETECT, PROTECTIVE. CAST CLEAN ON ALL CLOTHING

Weapon	Rng.	DMG.

### Miscellaneous

PURSE OF HOLDING
CHEST SET OF SUMMONING
HEALING POTIONS RANK 3 (10)
VARIOUS POTIONS

### COMBAT MANUEVERS

Maneuver	Damage	Actions	+/-
Alteration Spell	VARIES	1	-1 TO RST
Other Spells	VARIES	1	
Necroblast	20	1	WOUN D+20 MBIE
Summon	-	1	-